

What's new and fixed in 3Dsurvey v2.9.2

WHAT'S NEW

- show warnings on prior data misalignment and camera parameters over optimization
- more descriptive "bad allocation" error
- manipulation of point codes in CAD (importing, removing, ...)
- use cubic yards for volumetric data (for imperial units)

WHAT'S FIXED

- fixed issues with dense reconstruction on older GPUs
- fixed export of undistorted images
- fixed display of errors after orientation with telemetry data
- fixed bugs with snappers in CAD
- fixed incorrect unit handling in orthophoto export window (issues with imperial units)

KNOWN ISSUES

- user will be prompted to locate images when opening a project that is not located next to images

